



## Arvid Bräne

*A UI/UX Designer studying Interaction Design who loves Technology, Photography, Sailing, Web-development, RC, Traveling and everything about DIY.*

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## Profile

My name is Arvid Bräne. I am born (1991) and raised in Stockholm, Sweden. I have a great passion for design, technology and pixel perfection. I am currently getting my Master's degree in [Interaction Design](#) at Umeå University, Sweden.

## Education

Rudbeck Gymnasium: Computer Science & Mathematics 2007 - 2010  
Umeå University: Master of Engineering & Interaction Design 2011 - 2016  
City University of Hong Kong: Exchange Studies 2014 - 2015

## Experience

**Oxys Design: Graphic Designer** 2010 - 2011  
Late 2010 to late 2011 I was working, on and off, as a graphic designer. My tasks were everything from making mock-ups for websites, such as [hemvarnet.se](http://hemvarnet.se) and [dcsto.se](http://dcsto.se), to presenting concepts for customers.

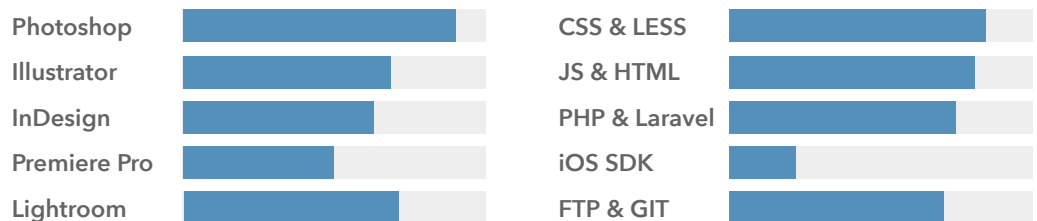
**Syrligt: Creative Director** 2010 - 2012  
[Syrligt HB](#) was a creative studio founded by me and a [friend of mine](#). Our goal was to create everything from amazing iOS and Android applications to beautiful websites, and we succeeded. I was the creative half of the company, but I also did most of the accounting.

**Nobicon Nordic: Interaction Designer** 2013  
During the second half of my second year I worked as a part time Interaction Designer over at the Umeå-based company [Nobicon Nordic](#). During my time there I was in charge of the design and development of their new web statistics system.

**Screen Intearction: UI/UX Designer** 2014  
I had the opportunity to work with some of Stockholm's brightest. During my time at [Screen Interaction](#) I was involved in a number of projects in different fields; web design, product design, Windows UI/UX design, Android UI design and iOS UI/UX design.

**Freelance: Visual Designer** 2009 - Present  
After finishing high school, I wanted to try freelancing. During my freelance years I have worked on various projects, such as the previous iOS "Res i STHLM"-application icon, graphic elements for [MADdata.se](http://MADdata.se) and a website for the Swedish painter Johan Cavalli. More projects can be found on my [Dribbble-page](#).

## Skillset



References are provided upon [request](#).

My language knowledge covers Swedish, English and some basic German. I am accustomed to working using both Mac OS X and Windows systems.